Session: The 4th C, How Cloud Computing Changes Everything

Presenter: Ken Rutsky

Background

- 4-5 years have done 4-5 SaaS products
- Netscape launched "upshot" → "siebel online"
- This topic involved on mostly B2B units
 - How has changed go-to-market with cloud computing
- Selling products vs. selling services
- Couldn't find SaaS go-to-market model
 - Changes in cloud service world
 - o Blogged about it

Traditional Linear Market Strategy

- Spattering of customer interaction
- Top down
- For products

7 Transitions

1) Products become Services

- Infrastructure- SaaS- CDs

- Storage - Downloads

2) Pricing is all value-driven and subscription

- "Pay as you go" - License + Maintenance \$\$

- "Leave as you may" vs. - Chunky sales cycles

- SLA - Contract

- 3) Companies are Reinvented
 - Still linear process of delivery even in Agile
 - Linear with customer in the middle in future
- 4) Place Channels are creatively destroyed and recreated
 - Traditional is Sales → IT Buyers

☑ distributers
☐

- New is Sales → Service Providers → IT Buyers

 \downarrow

App stores Business buyers

- Enabler of trial service vs. product distribution

5) Customers re-segment, reshape and surround your company

Large Enterprise → Projects 12 mo- 2 yrs

Small/Med Enterpriise → 6 months

Small Business → 6 weeks

SOHO → 6 days

- Customers segment into high- and low-value
- IT's value going down
- No one wants long-term projects
- Customers still in middle of model surround them with company
- 6) Promotion becomes experience

<u>Lead generation</u> → Trial/try → Transact

Search Box.net is a good
 Social Network "freemium" example.
 Viral Try free, then buy.

- 7) Competition comes from everywhere
 - Customers become competitors